

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES

Bureau of Land and Water Resources

COUNTY WELL LOCATED
Desota

WELL NUMBER
H CODED

2047

DATE WELL COMPLETED
6-28-90

PERMIT NUMBER
HICKS WELL CO.

NAME OF DRILLING FIRM
**RT 1 BOX 157
SENATOBIA, MS 38668**

P.O. Box 10631
Jackson, Mississippi 39209
WATER WELL DRILLERS LOG

NAME & MAILING ADDRESS OF LANDOWNER
RONNIE HALL

Whispering Pine

Olive Branch

WELL LOCATION: SEC **32** TOWNSHIP **2** RANGE **RS**

DISTANCE **6** Miles DIRECTION **S** of NEAREST TOWN **Olive Branch**

OTHER LANDMARK
Whispering Pine

WELL PURPOSE (Home, Irrigation, Municipal, Industrial, Fish Pond, etc.)

PUMP DATA

PUMP TYPE (Circle One):
 Submersible, Turbine, Jet, Flowing Well,
Other (Describe) _____

POWER TYPE (Circle One):
 Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) _____ H/P _____

Pump Capacity (GPM) **18** No. of Stages **12** Setting Depth **180** FT.

PUMP TEST

Well yielded _____ GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth 240	Casing Diameter (In.) 4"	Casing Length (Ft.) 230
Type of Casing PVC	Hole Depth 240	Depth to Static Water Level 160

TYPE OF COMPLETION: (Circle One or More):
 Gravel Packed, Underreamed, Telescoped,
Natural Development, Open Hole, Other (Describe) _____

Top of Lap Pipe or Reduction in Casing
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

LOG DATA

TYPE OF LOG RUN (Circle One):
No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) _____

Name of Organization Running Log _____

SCREEN DATA

Diameter - Inches 4"	Length - Feet 10'	Slot Size - Inches 013
Screen Type PVC	Depth to Bottom - Feet 10	

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATION (Continued)
RC	0	10	RECEIVED JUL 05 1990 Department of Natural Resources Bureau of Land & Water Resources
BC & S	10	100	
BC	100	160	
W.S.	160	240	

IF MORE SPACE IS NEEDED, USE BACK